



THE BROOD

In the murky swamps of the south the Brood Mere has spent centuries watching the development of her children. Now they find themselves at war, drawn into a conflict she has long planned but could never prepare for: The Creator Gods have returned, and they have come to bring death to her offspring. Already the Forked-Tongue River is choked with the corpses of her children and the Creator Gods a like, and yet it there seems to be no end to the waves of invaders pouring in from the north. Ever planning, however, the Brood Mere readies her children to cross into the Greenbelt in force- to strike against the heart of the adversaries that would destroy them.

She has seen the face of her gods and with her children she has renounced them. The Creator Gods seek only their death, and so they shall return the threat in kind.

SPECIAL RULES

CELLULAR ADAPTABILITY

•Effects and abilities may never prevent Brood models from healing HP via the **Regenerate** special ability. (Example: The **Cauterize** weapon ability has no effect on Brood models).

BIO-GENS

•Some Brood models can take Bio-Gens, powerful genetic modifications granted to them by the Broodmere. Bio-Gens are selected after list creation but before deployment.

•Unless specifically noted otherwise, each Bio-Gen has an availability of [1][500].

BROODSPAWNS

•When building a Brood force you may select a Broodspawn. Selecting a Broodspawn limits your model selection to the models listed under that Broodspawn, but grants additional benefits unique to that force.

MINDLESS CREATIONS

•The following models may never gain the benefits of Broodspawns or the Augmentation and Field Order(x) special abilities resulting from Broodspawns:

- Pud
- Pud Swarm
- Alpha Pud
- Alpha Broodling
- Broodling

BROODSPAWNS

BROODSPAWN ERRADICATE

- Mean Jellybean (**Must be included in force**)
- Mandible
- Sawblade
- Numbskull
- Howler
- Alpha Broodling
- Broodling
- Broodhound
- Ratchet
- Pud Thrower
- Alpha Pud
- Pud
- Pud Swarm
- Mucous Bloatling

•All friendly model's **Melee Attacks** gain the **Stun** weapon ability.

•**Mean Jellybean** gains **Augmentation(Cabal: Mean Jellybean)**

***Augmentation(x):** Once during this model's activation, it may target 1 friendly model within 8". That model gains (x). During the next Lingerin Effects Phase, that model loses (x).*

•**Mean Jellybean** gains **Field Order (Brood)(Furious Charge, Melee Attacks: Brutal)**

BROODSPAWN GUIL

- Helexa (**Must be included in force**)
- Scion
- Lasher
- Gazelle/Red Hot
- POD
- Alpha Broodling
- Broodling
- Broodhound
- Ratchet
- Pud Thrower
- Alpha Pud
- Pud
- Pud Swarm
- Mucous Bloatling

•Before Deployment, 1 model gains the **Assassinate** and **Obsessed** special abilities.

•**Helexa** gains **Augmentation(Retaliati**

***Augmentation(x):** Once during this model's activation, it may target 1 friendly model within 8". That model gains (x). During the next Lingerin Effects Phase, that model loses (x).*

•**Helexa** gains **Field Order (Brood)(Hit and Run, Guerilla Tactics)**

BROODSPAWN TERRORIZE

- Murtros (**Must be included in force**)
- Grist
- Plight
- POD
- Bloat
- Howler
- Alpha Broodling
- Broodling
- Broodhound
- Ratchet
- Pud Thrower
- Alpha Pud
- Pud
- Pud Swarm
- Mucous Bloatling

•All friendly model's **Melee Attacks** gain the **Victimize** weapon ability.

•While within 8" of **Murtros**, effects and abilities cannot prevent **Panic Counters** from being placed on enemy models.

•**Murtros** gains **Augmentation(Horrific Visage)**

***Augmentation(x):** Once during this model's activation, it may target 1 friendly model within 8". That model gains (x). During the next Lingerin Effects Phase, that model loses (x).*

***Horrific Visage:** Enemies within 8" of this model may not remove **Panic Counters**. When an enemy with a **Panic Counter** activates within 8" of this model, it must make a PS Check. On a failure it loses 1 AP.*

•**Murtros** gains **Horrific Visage** and **Field Order (Brood)(Cause Panic, Ferocious Assault)**

G⊕⊕

AG#1	AS	RF	PW	RN	MAL
[1] Goo Blast •BL(3) •Indirect	6	1	-	12	19

Description

Place the center of a BL(3) Goo Pit where this attack hits. A Goo Pit is a terrain piece with the Does Not Block LoS and Rough keywords. In addition, all non-Brood models that begin their activation within or move over this terrain piece suffer an automatic PW: 2 hit. During each Lingering Effects Phase roll a d20, removing the Goo Pit on a result of 11 or greater.

INDIRECT: This attack may fire at targets out of its line of sight if another friendly model has line of sight to the target. If using this ability, this attack suffers -4 AS.

Bio-Gen

PARASITIC LEECH

AG#1	AS	RF	PW	RN	MAL
[1] Leech	8	1	6x2	12	-

Description

This attack can only be used if this model does not have a Parasite Counter. On a failed AR Save, instead of losing HP the target gains a Leech Counter and this model gains a Parasite Counter. While a model has a Leech Counter it suffers -2 AR and +2 DF. While a model has a Parasite Counter it gains +2 AR and -2 DF. A model with a Leech Counter may spend 1 AP and suffer an automatic PW: 4x2 hit to remove the Leech Counter. When the Leech Counter is removed also remove the Parasite Counter. If either model is killed or removed from the battlefield remove both the Leech Counter and the Parasite Counter.

Bio-Gen

ACID GLAND

AG#1	AS	RF	PW	RN	MAL
[1] Acid Spray •Acid •Cauterize	8	1	3x2	SP	19

Description

ACID: When this attack hits a model place an Acid Counter on that model. During each Lingering Effects Phase a model with an Acid Counter suffers an automatic PW: 4 hit, removing the Acid Counter on a successful AR Save. A model may only have 1 Acid Counter at any time.

CAUTERIZE: HP lost by this attack may never be healed.

Bio-Gen

ADRENALINE INJECTOR⊕

NAME	TN	RF	RN	MAL
[1] Adrenaline Dart	16	2	-	-

Description

1 model within 8 inches of this model gains 1 additional AP during its next activation, or until the end of the next Lingering Effects Phase. A model may only be affected by Adrenaline once per round.

Bio-Gen

LASHER TENDRIL

AG#1	AS	RF	PW	RN	MAL
[1] Lasher Hook •Pull (12)	8	1	-	8	-

Description

PULL(x): When this attack hits a model, before AR Saves are rolled, roll a d20. If the number rolled is equal to or under (x) then the model hit is moved directly toward this model until it is in base contact or it comes in contact with another model or a terrain piece it cannot cross. Reduce (x) by 2 for every size smaller the attacking model is than the target and increase (x) by 2 for every size larger the attacking model is than the target.

Bio-Gen

T⊕XIC VAPERS

Description

Description: This model gains the **Blok Stopper** special ability. Enemy models engaged with this model suffer -2 AS.

BLOK STOPPER: This model always has Light Cover. This model grants Light Cover if it is between the target of an attack and the attacker.

Bio-Gen

SYMBIOTIC IMPLANTION⊕

AG#1	AS	RF	PW	RN	MAL
[1] Symbiote	7	1	6x2	8	-

Description

On a failed AR Save, instead of losing HP, the target gains a Symbiote Counter. When a model with a Symbiote Counter activates it must make a PS Check at -2. If this test is successful remove the Symbiote Counter, otherwise, the opposing player gains control of this model for this activation. That model may attack friendly models this activation. If squadlinking, this models activation is completed before any other models in that squadlink. A model with a Symbiote Counter may spend 1 AP and suffer an automatic PW: 4x2 hit to remove a Symbiote Counter. A model may only have 1 Symbiote Counter at any time.

Bio-Gen

PH⊕SPH⊕RUS LARVA

AG#1	AS	RF	PW	RN	MAL
[1] Larva Barrage •BL(2) •Blind •Indirect	6	1	2x2	12	19

Description

BLIND: When this attack hits a model, place a Blind Counter on that model. Models with a Blind Counter suffer a -2 AS and double all range penalties they suffer. Blind Counters are removed at the end of a model's activation. A model may only have 1 Blind Counter at any time.

INDIRECT: This attack may fire at targets out of its line of sight if another friendly model has line of sight to the target. If using this ability, this attack suffers -4 AS.

Bio-Gen